## **COURSE OUTLINE**

#### **GENERAL**

SCHOOL	Sciences and Engineering		
ACADEMIC UNIT	Computer Science		
LEVEL OF STUDIES	1 <sup>st</sup> Cycle		
COURSE CODE	COMP-421 SEMESTER Fall		
COURSE TITLE	Compiler Design		
if credits are awarded for separate components of the course, e.g. lectures, laboratory exercises, etc. If the credits are awarded for the whole of the course, give the weekly teaching hours and the total credits		WEEKLY TEACHING HOURS	CREDITS
		2.5	6
Add rows if necessary. The organisation of teaching and the teaching methods used are described in detail at (d).			
COURSE TYPE general background, special background, specialised general knowledge, skills development	Specialization		
PREREQUISITE COURSES:	COMP-270, COMP-321		
LANGUAGE OF INSTRUCTION and EXAMINATIONS:	English		
IS THE COURSE OFFERED TO ERASMUS STUDENTS			
COURSE WEBSITE (URL)			

## **LEARNING OUTCOMES**

### Learning outcomes

The course learning outcomes, specific knowledge, skills and competences of an appropriate level, which the students will acquire with the successful completion of the course are described.

## Consult Appendix A

- Description of the level of learning outcomes for each qualifications cycle, according to the Qualifications Framework of the European Higher Education Area
- Descriptors for Levels 6, 7 & 8 of the European Qualifications Framework for Lifelong Learning and Appendix B
- Guidelines for writing Learning Outcomes

After completion of the course students are expected to be able to:

- analyze the various stages of the basic language translation process (lexical, parsing, code generation, optimization) and machine-dependent vs. machine-independent aspect of translation
- discuss the underlying formal models such as finite state automata and their connection to language definition through regular expressions and grammars
- assess and use parsing techniques, including LL(1) and LR parsers
- translate statements into three-address code
- analyze the properties of a variable and discuss type incompatibility

- analyze and use static vs. dynamic storage allocation and the usage of activation records to manage program modules and their data.
- given an intermediate representation, along with symbol table information, produce a semantically equivalent target program
- design and implement a simple language translator using automated tools, such lexical and parser generators lexx/yacc.

#### **General Competences**

Taking into consideration the general competences that the degree-holder must acquire (as these appear in the Diploma Supplement and appear below), at which of the following does the course aim?

Search for, analysis and synthesis of data and information, with the use of the necessary technology

Adapting to new situations Decision-making

Working independently

Team work

Working in an international environment

Working in an interdisciplinary environment

Production of new research ideas

Project planning and management Respect for difference and multiculturalism Respect for the natural environment

Showing social, professional and ethical responsibility and sensitivity to

Criticism and self-criticism

Production of free, creative and inductive thinking

Others...

Search for, analysis and synthesis of data and information, with the use of the necessary technology Adapting to new situations

**Decision-making** 

Working independently

Project planning and management

Production of free, creative and inductive thinking

## **SYLLABUS**

- Overview of Compilation
- Lexical Analysis, including regular expressions, finite automata (NFA, DFA), implementation of lexer using automated tools
- Syntax Analysis, including context-free grammars, top-down parsing, bottom-up parsing, implementation of a parser using automated tools
- Syntax-directed translation
- Type Systems
- Intermediate representations (graphical and linear)
- Code optimization and generation

#### **TEACHING and LEARNING METHODS - EVALUATION**

<b>DELIVERY</b> Face-to-face, Distance learning, etc.	Face-to-face	
USE OF INFORMATION AND COMMUNICATIONS TECHNOLOGY Use of ICT in teaching, laboratory education, communication with students	Use of ICT in teaching / Χρήση ΤΠΕ Communication with students / Επικοινωνία με Φοιτητές	
TEACHING METHODS  The manner and methods of teaching are	Activity	Semester workload
described in detail.	Lectures	35

Lectures, seminars, laboratory practice,	Preparation, exercises	43
fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art	Project	50
workshop, interactive teaching, educational	Exam preparation	20
visits, project, essay writing, artistic creativity, etc.	Final exam	2
etc.		
The student's study hours for each learning	Course total	150
activity are given as well as the hours of non- directed study according to the principles of the		
ECTS		
STUDENT PERFORMANCE		
EVALUATION	Final Exam, Midterm Exam, and Semester Project	
Description of the evaluation procedure		
Language of evaluation, methods of evaluation,		
summative or conclusive, multiple choice		
questionnaires, short-answer questions, open- ended questions, problem solving, written work,		
essay/report, oral examination, public		
presentation, laboratory work, clinical		
examination of patient, art interpretation, other		
Specifically-defined evaluation criteria are		
given, and if and where they are accessible to		
students.		

## (1) ATTACHED BIBLIOGRAPHY

# Required Textbooks / Readings:

Title	Author(s)	Publisher	Year	ISBN
Compilers: Principles,	A. V. Aho, M. Lam, R.	Pearson	2007	978-0321486813
Techniques, and Tools (2 <sup>nd</sup> edition)	Sethi, and J. D. Ullman	Education		

# **Recommended Textbooks / Readings:**

Title	Author(s)	Publisher	Year	ISBN
Engineering a Compiler	K. Cooper and L. Torczon	Morgan	2022	978-0128154120
(3 <sup>rd</sup> Edition)		Kaufmann		
Modern Compiler Design	D. Grune, K. van Reeuwijk,	Springer	2012	978-1461446989
(2 <sup>nd</sup> Edition)	H. E. Bal, C. J.H. Jacobs, K.			
	Langendoen			