



## Course Syllabus

<b>Course Code</b>	<b>Course Title</b>	<b>ECTS Credits</b>
MULT-426	Multimedia Work Placement	6
<b>Prerequisites</b>	<b>Department</b>	<b>Semester</b>
MULT-360	Design and Multimedia	Fall, Spring
<b>Type of Course</b>	<b>Field</b>	<b>Language of Instruction</b>
Elective	Applied Multimedia	English
<b>Level of Course</b>	<b>Lecturer(s)</b>	<b>Year of Study</b>
1 <sup>st</sup> Cycle	Paschalis Paschalis	4 <sup>th</sup>
<b>Mode of Delivery</b>	<b>Work Placement</b>	<b>Corequisites</b>
Conventional	Compulsory	N/A

### Course Objectives:

The main objectives of the course are to:

- Relate academic studies to the world of work and integrate classroom theory in the work environment
- Provide students with the chance to apply theories and principles learned in classroom within a real work environment
- Familiarize students with a particular career

### Learning Outcomes:

After completion of the course students are expected to be able to:

1. Demonstrate effective use of multimedia tools and applications
2. Identify basic business practices
3. Organize multimedia projects and work productively and effectively as member of a multidisciplinary team
4. Demonstrate the ability to verbally communicate ideas, concepts and design knowledge
5. Use critical thinking to tackle multimedia design and development problems
6. Appraise concepts from diverse perspectives.

### Course Content:

Students are asked to keep a detailed diary of their work experience and also to collect and file material in whose design and/or production they have been involved.

**Learning Activities and Teaching Methods:**

Get experience by working in the field.

**Assessment:**

A detailed written report/presentation of their experience and activities is expected to be produced by the student after the completion of the placement. This, as well as a short report by the host organization, will be assessed by the student's supervisor.