

Course Syllabus

Course Code	Course Title	ECTS Credits
META-528DL	Metaverse Token Economics	10
Prerequisites	Department	Semester
None	Digital Innovation	Fall/Spring
Type of Course	Field	Language of Instruction
Elective	Metaverse	English
Level of Course	Lecturer	Year of Study
2 nd Cycle	Dr. Christos Makrides	1 st
Mode of Delivery	Work Placement	Corequisites
Distance Learning	N/A	N/A

Course Objectives:

The main objectives of the course are to:

- 1. Explain the role of token economics in Metaverse ecosystems.
- 2. Identify various types of tokens used in Metaverse applications
- 3. Analyze the process of launching a new token, including determining the supply of coins, regulatory compliance, valuation, and post-launch practices.
- 4. Evaluate the effectiveness of different token distribution strategies, token value proposition in metaverse platforms, and the economics of security tokens in the broader ecosystem.
- 5. Explore and analyze exemplar cases.

Learning Outcomes:

After completion of the course students are expected to be able to:

- 1. Explain the design of tokens in Metaverse ecosystems and how to evaluate and monitor their effects to achieve value creation.
- 2. Discuss and analyse how tokens are influenced by both project-specific and external factors and how to navigate the idiosyncratic shocks that take place in the lifecycle of a project.
- 3. Classify tokens and token ecosystems according to various criteria, and which classifications are important for which purpose.
- 4. Discuss how tokens interact with NFTs, and how Metaverse platforms can use them to encourage engagement and value creation.



Course Content:

Session 1: Metaverse and digital assets

- Introduction to the course
- Defining digital assets and differences between traditional assets
- Definition of token economics and its importance in metaverse ecosystems
- Key concepts: tokenomics, token design, token issuance, token distribution, token governance

Session 2: Tokens used in Metaverse applications

- Utility tokens
- Security tokens
- Payment, currency, and other network tokens
- Governance tokens

Session 3: Launching a token: part 1

- Reasons for creating a new token
 - o Sources of value creation
 - o Good versus bad examples of tokens that launched and how they are continuing to fare
 - o Shiba versus Doge examples
- Determinants of traditional currency
 - Idiosyncratic shocks
 - o Aggregate shocks (e.g., geopolitics)
 - o Fundamentals
- Determinants of value for start ups
 - o Infrastructure
 - o Team
 - Market
- Discount rates
 - o The CAPM model
 - o Risk premia in general

Session 4: Launching a token: part 2

- Valuation of a token
 - o Differences from traditional valuation of currency/startups
 - o Role of the layer1 blockchain
 - o Interoperability and multibridge technologies (e.g., Fibswap for trading)
- Before you launch a token
 - o Regulatory environment
 - o Why a token versus other standard financial vehicles?
- Determining the supply of coins
 - Comparison with the setting of initial equity stakes
 - The role of expectations
 - o Velocity and balancing with the milestones on a roadmap



Session 5: Launching a token: part 3

- Post-launch fundamentals
 - o Early days matter tracking the initial market response and persistence
 - o Heterogeneity in buyers
 - Volatility
- Experimentation and pulsing
 - o Methods for acquiring information from users about their experience
 - Yield farming
 - o Partnerships and listing on exchanges
 - o Forecasting token price

Session 6: Token Distribution Strategies in Metaverse

- Token distribution strategies: airdrops, token sales, bounties, etc.
- Evaluation of the effectiveness of different token distribution strategies in metaverse ecosystems

Session 7: Token Value Proposition in Metaverse

- Understanding the token value proposition in metaverse ecosystems
- Evaluation of token value proposition in different metaverse platforms
- Comparison of tokenomics models across different metaverse platforms

Session 8: Regulatory compliance and external factors

- Regulations of securities versus utility tokens (and good examples of each when to use one approach over another)
- Differences across countries and implications for offering in one country over another
- Security breaches and ways of mitigating risk
- Cyber insurance

Session 9: Tokens in the broader ecosystem

- Tokens are just a tool, not an end
- NFTs (utility tokens)
- Identity verification
- Tokens as incentives in organizations
- Decentralized autonomous organizations
- Hybrid approaches (e.g., Island DAO)

Session 10: Economics of security tokens 2 (equity)

- Focus on equity-style security tokens
- Valuation of companies and projects using discounted cash flow (DCF) analysis
 - o Projecting free cash flow figures from a company's accounts



- WACC and tax shield
- Valuation of companies and projects based on multiples
 - Selection of comparable companies
 - Selection of the relevant index
 - o Sum-of-the-parts analysis
- Securitisation scenario analysis
- Impact of regulations on security token analysis

Session 11: How tokens obtain value

- Momentum vs fundamental valuation
 - o The "Greater Fool" theory of asset valuation
 - o Momentum, multiple equilibria and market rallies and crashes
 - Chart analysis
- Arbitrage valuation
 - o Perfect arbitrage vs close substitutes
 - o One-way arbitrage
- Demand, supply and scarcity
 - o The value of scarcity
 - Scarcity and banks
 - o Currency demand and velocity

Session 12: Tokens adoption and Metaverse use cases

- Framework for analysis of fit between token strategy and business case
- Examples of tokens in gaming and other traditional web2 environments
- Understanding the role of community in metaverse ecosystems
- Strategies for building and engaging a strong community around a metaverse token
- Case studies of successful and unsuccessful metaverse token economics models
- Analysis of the key factors that led to success or failure in each case study
- Future trends and developments in metaverse token economics

Learning Activities and Teaching Methods:

- Faculty Lectures
- Guest-Lectures Seminars
- Directed and Background Reading
- Case Study Analysis
- Academic Paper Discussion
- Simulations
- Student-led Presentations
- In-Class Exercises



Assessment Methods:

- Interactive activities and classroom participation
- Assignments
- Final exams

Assessment Methods in alignment with Intended Learning Outcomes:

		Intended Learning Outcomes to be assessed			
Assessment Method	Weighting	LO1	LO2	LO3	LO4
Interactive activities	15%	✓	✓	✓	✓
Assignments	25%	✓	✓	✓	✓
Exams	60%	✓	✓	✓	✓

Student Study Effort Expected:

Student Study Effort Expected	Hours	
Lectures	12h	
Assignments	75h	
Interactive activities and forum participation	20h	
Reading and research	140h	
Exam	3h	
Total	250h	

Required Textbooks / Readings:

Title	Author(s)	Publisher	Year	ISBN
Token Economy: How Web3 reinvents internet	Shermin Voshmgir	Independently published	2020	978-3982103815

Recommended Textbooks / Readings:

Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller, Steven Goldfeder, "Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction", Princeton University Press, ISBN 978-0691171692