



# UNIVERSITY OF NICOSIA ΠΑΝΕΠΙΣΤΗΜΙΟ ΛΕΥΚΩΣΙΑΣ

University of Nicosia, Cyprus

<b>Course Code</b> MATH-101	<b>Course Title</b> Discrete Mathematics	<b>ECTS Credits</b> 6
<b>Department</b> Computer Science	<b>Semester</b> Fall, Spring	<b>Prerequisites</b> MATH-180
<b>Type of Course</b> Required	<b>Field</b> Mathematics	<b>Language of Instruction</b> English
<b>Level of Course</b> 1 <sup>st</sup> Cycle	<b>Year of Study</b> 1 <sup>st</sup>	<b>Lecturer(s)</b> Dr George Portides
<b>Mode of Delivery</b> Face-to-face	<b>Work Placement</b> N/A	<b>Co-requisites</b> None

## Objectives of the Course:

The main objectives of the course are to:

- Cover symbolic propositional and predicate logic.
- Discuss proofing techniques with special emphasis on mathematical induction
- Familiarize students with set theory
- Provide students with deep knowledge of relations
- Discuss functions and their properties
- Introduce students to graphs-digraphs-trees and model problems in computing.
- Cover combinations and permutations

## Learning Outcomes:

After completion of the course students are expected to be able to:

1. Apply formal methods of symbolic propositional and predicate logic.
2. Outline the basic structure of proof techniques, with emphasis on mathematical induction.
3. Perform the operations associated with sets.
4. Identify, describe and determine the properties of relations.
5. Identify functions and determine their properties.
6. Relate the concepts of graphs-digraphs-trees and model computing problems to programming algorithms.
7. Compute combinations and permutations of a set

## Course Contents:

1. Introduction to logic, quantifiers and conditional propositions, methods of proof, truth tables.
2. Use of the first and second principle of mathematical induction in proving problems involving the set of natural numbers.
3. Set theory, set operations and algebra, switching circuits.
4. Relations and their properties, closure of relations, directed graphs, equivalence relations, partial order relations, Hasse diagrams.

5. Functions, domain, codomain and range, the properties of one-to-one and onto, composite and inverse functions, the pigeonhole principle.
6. Graphs, concepts and definitions, the travelling salesman problem.
7. Trees, spanning trees, minimum spanning tree algorithm.
8. Directed graphs, shortest paths, Dijkstra's algorithm for shortest path.
9. Combinations, permutations, Pascal's triangle, the Binomial theorem.

**Learning Activities and Teaching Methods:**

Lectures, Exercises and Tests

**Assessment Methods:**

One test, One Final Exam

**Required Textbooks/Reading:**

<b>Authors</b>	<b>Title</b>	<b>Publisher</b>	<b>Year</b>	<b>ISBN</b>
Haggart R.	Discrete Mathematics for Computing	Pearson	2002	0-201-73047-2

**Recommended Textbooks/Reading:**

<b>Authors</b>	<b>Title</b>	<b>Publisher</b>	<b>Year</b>	<b>ISBN</b>
Dossey et al.	Discrete Mathematics	Pearson	2006	0-321-30515-9