

ECTS Syllabus

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| Course title | Final Year Project I: Research | | | | |
| Course code | GDES-436 | | | | |
| Course type | Compulsory | | | | |
| Level | 1st Cycle | | | | |
| Year / Semester | 4th | | | | |
| Teacher's name | Dr Niki Sioki | | | | |
| ECTS | 6 | Lectures / week | 1/week | Laboratories / week | |
| Course purpose and objectives | <p>The main objectives of the course are to:</p> <ul style="list-style-type: none"> • Analyse the different stages of the research process. • Explain the research methods used in typography and graphic design. • Evaluate appropriate methods and techniques for locating information and collecting data. • Compare and evaluate research findings. • Identify a particular topic or problem to research. • Develop the skills necessary to plan and write a proposal for their final year project. • Plan and organise the final year project. | | | | |
| Learning outcomes | <p>On completing the course, students are expected to be able to:</p> <ol style="list-style-type: none"> 1. Identify the main stages in the research process. 2. Describe the range of research methods used in typography and graphic design. 3. Locate and analyse information on a topic. 4. Critically review and evaluate the literature related to a topic. 5. Select the appropriate research methods to explore a topic. 6. Develop a proposal for a final year project on a topic, considering specific users, contexts and markets. <ol style="list-style-type: none"> 1. Write a research proposal and communicate it verbally and visually using different media. | | | | |
| Prerequisites | Senior standing | | Required | | |
| Course content | <p>Research in the field of graphic design; Generating and developing ideas; Types of research; Library workshop: how to do research in the University Library; Searching the literature; Using the internet for research; Critical reading and note-taking; Writing a</p> | | | | |

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| | final year project proposal; Plagiarism, referencing and bibliography; Planning your research; Document design, writing and editing the dissertation. |
| Teaching methodology | Lectures, practical exercises, written assignments, oral presentations. |
| Bibliography | <p>Visocky O'Grady, J. et al., 2017, <i>A designer's research manual</i>, Quarto Publishing, 9781631594304</p> <p>Heller, S., 2012, <i>Writing and research for graphic designers</i>, Rockport, 9781631591129</p> <p>//</p> <p>Recommended Textbooks / Readings:</p> <p>Bestley, P., McNeil, P., 2022, <i>Visual research: An introduction to research methods in graphic design</i>, 4th ed., Bloomsbury, 9781350160583</p> <p>Barnard, M., 2013, <i>Graphic design as communication</i>, Routledge, 9780415278126</p> <p>Martin, B., Hanington, B., 2012, <i>Universal methods of design: 100 ways to research complex, develop innovative ideas, and design effective solutions</i>, 9781592537563</p> <p>Wisker, G., 2009, <i>The undergraduate research handbook</i>, Palgrave, 9780230520974</p> <p>Baldwin, J., Roberts, L., 2006, <i>Visual communication: from theory to practice</i>, AVA Publishing, 9782940373093</p> |
| Assessment | Written assignments, oral presentations, class participation and performance. |
| Language | English |