



Course Syllabus

Course Code	Course Title	ECTS Credits
ART-350	Advanced Studio Art Practice	6
Prerequisites	Department	Semester
ART-300	Design & Multimedia	Spring
Type of Course	Field	Language of Instruction
Required	Fine Art	English
Level of Course	Lecturer(s)	Year of Study
1 st Cycle	Haris Pellapaisiotis	3 rd
Mode of Delivery	Work Placement	Corequisites
Face-to-face	N/A	None

Course Objectives:

The main objectives of the course are to:

- Advance students' own artistic practice direction within a learning environment which allows them to practice freely as artists.
- Identify their thematic, interests and their preferred media of working.
- Operate within an environment that facilitates open and constructive debate peer review and group discussions around each other's work. Create an imaginative, intelligent and coherent fine art practice.
- Demonstrate cognitive tools for self-assessment and critical evaluation of their work.
- Demonstrate an in-depth exploration of their self-directed thematic interests and a thorough experimentation with materials/media used.
- Develop a more critical base from which to review their art work and relate it to contemporary fine art practices.

Learning Outcomes:

After completion of the course students are expected to be able to:

1. Create a body of art work that demonstrates a self-defined direction for their future art practice
2. Demonstrate a more sophisticated understanding of their materials and theme/s.
3. Appraise the outcomes of their work intelligently and learn to listen and respond to criticism
4. Assemble and present art work that is able to stand as coherent art pieces.
5. Demonstrate the ability to explain and discuss their work in a succinct and intelligent manner.
6. Position their work within the wider art scene in Cyprus and within the broader network of international art

7. Evaluate their work in relation to wider contextual, conceptual and theoretical directions of artistic practices.

Course Content:

1. Introduction to the course
2. Workshop on identifying their practice
3. Student presentation and discussion on their theme and preferred materials for working
4. Work in the studio
5. Work in the studio
6. Review and discussion of work in context of initial direction demonstrating process of development
7. Students work on their project over the next three weeks – one-to-one critiques
8. Over the next two weeks students finalize their projects Students present and discuss their work

Learning Activities and Teaching Methods:

Seminars, Practical Workshops, Critique, Discussions, Practical Assignments, Visual Research Assignments, Written Assignments.

Assessment Methods:

Ongoing Course Work, Project Work, Research, Quality of Production and Presentation.
 Research and development, transition from research to developing final product/s, final outcome and presentation, attendance and participation.

Required Textbooks / Readings:

Title	Author(s)	Publisher	Year	ISBN
“Eye and Mind” in The Primacy of Perception	Maurice Merleau-Ponty	Northwestern University Press	1964	0810104571

Recommended Textbooks / Readings:

Title	Author(s)	Publisher	Year	ISBN
Deleuze and Contemporary Art	Stephen Zepke and Simon O'Sullivan	Edinburgh University Press	2010	EBOOK ISBN 9780748642403 Pro Quest
Philosophy and the Visual Arts: Seeing and Abstracting	Andrew Harrison	Springer Netherlands	1987	EBOOK ISBN 978-94-009-3847-2 Springer link

EBooks:

Title	Authors	Publisher	Year	ISBN
Deleuze and Contemporary Art	Stephen Zepke and Simon O'Sullivan	EdinburghUnivers ityPress	2010	EBOOK ISBN 9780748642403 Pro Quest
Philosophy and the Visual Arts: Seeing and Abstracting	Andrew Harrison	Springer Netherlands	1987	EBOOK ISBN 978-94-009-3847-2 Springer link