

# **Course Syllabus**

Course Code	Course Title	ECTS Credits
INT-161	Representation I	6
Prerequisites	Department	Semester
None	Architecture	Fall
Type of Course	Field	Language of Instruction
Required	Architecture	English
Level of Course	Lecturer(s)	Year of Study
1 <sup>st</sup> Cycle	Ero Farmaka	1 <sup>st</sup>
Mode of Delivery	Work Placement	Co-requisites
Face to face	N/A	INT-101, INT-141

### **Course Objectives:**

The main objectives of the course are to:

- Develop the basic skills of drawing.
- Strengthen observational skills and free hand sketching.
- · Develop visual perception through drawing.
- Realize the importance of drawing in almost all types of art production.
- Experiment with multiple ways of line and tone drawing.
- Experiment with different drawing materials and different ways of using them.
- Introduce composition's basic principles and elements. Apply them in drawing.
- Introduce methods of experimentation which can increase creativity.
- Develop, through sketching an understanding of space, structure, proportion, scale and relationships of spaces.
- Work from nature, manufactured objects, and the human figure
- Develop an understanding of the rules of perspective and the way they can be applied in the free-hand drawings
- Develop an idea to become a final project (from a sketch to a finished work)

#### **Learning Outcomes:**

After completion of the course students are expected to be able to:

1. Demonstrate an understanding of basic principles of drawing, media and formats, and the ability to apply them.



- 2. Demonstrate Knowledge and skills in the use of basic tools, techniques, and processes sufficient to work from concept to finished product.
- 3. Explore the expressive possibilities of various media in their drawings.
- 4. Apply common drafting tools to construct perspective sketches
- 5. Develop basic skills of drawing representations of real life subjects such as objects (still life, small/big objects), compositions of interior and exterior spaces with and without human figures.
- 6. Use the drawing for developing an idea to a final project.
- 7. Demonstrate an ability to draw with different media: Gesture drawing, Sketches,

Contour drawing, Linear drawing, Tonal drawing, Presentation drawing

8. Develop a visual language for analyzing, organizing, and communicating their ideas.

#### **Course Content:**

- 1. Drawing media
- Pencil
- Charcoal
- Graphite
- Ink pen and ink
- Fine-line markers and thick-line markers
- Water colours, acrylics, brushes
- Crayons, pastels, colour pencils
- Eraser, cutter
- Different papers
- Scissors, glue, collage materials
- 2. Perspective drawing principles
- Interior representations
- Exterior representations
- Human scale
- Shadows in perspective
- 3. Principles and elements of composition.
- Visual elements:
  - dot, line, shape, form, volume, surface, texture, color, tone, superposition, overlapping, proximity, repetition, continuation, continuity, section, intersection, space.
- Principles of art:
  - balance, symmetry, asymmetry, variety, harmony, emphasis, proportion, movements, rhythm, contrast, tension, unity, motion, movement.



### **Learning Activities and Teaching Methods:**

Lectures, presentations (video projections, printed images, original drawings), demonstrations on the use of materials, techniques and methods, desk-crits, group discussions, pin-ups, exercises, workshops, student participation, midterm / final presentations with quest critics.

## Required Textbooks / Readings:

Title	Author(s)	Publisher	Year	ISBN
Design Basics,Internation al Edition:, (Eighth Edition)	David A Lauer and Stephen Pentak.	Wadsorth Cengage Learning	2012	978-1-111-35432- 9
La Mano Dell'Architetto/ The Hand of the Architect	Francesca Serrazanetti and Matteo Schubert	Moleskine	2009	9788862932332

## **Recommended Textbooks / Readings:**

Title	Author(s)	Publisher	Year	ISBN
Peter Zumthor buildings and projects	Ed. Thomas Durisch	Scheidegger & Spiess	2014	978-3-85881-723- 5
Lecturer's notes on the subject areas:  Drawing (the media of drawing, the uses of drawing, different ways to draw)  The Work of Art (subject, composition, content)  The Language of Art (the elements and the principles of composition)				