



## Course Syllabus

<b>Course Code</b>	<b>Course Title</b>	<b>ECTS Credits</b>
COMP-421	Compiler Design	6
<b>Prerequisites</b>	<b>Department</b>	<b>Semester</b>
COMP-211, COMP-321	Computer Science	Fall
<b>Type of Course</b>	<b>Field</b>	<b>Language of Instruction</b>
Elective	Computer Science	English
<b>Level of Course</b>	<b>Lecturer(s)</b>	<b>Year of Study</b>
1 <sup>st</sup> Cycle	Dr Ioanna Dionysiou	4 <sup>th</sup>
<b>Mode of Delivery</b>	<b>Work Placement</b>	<b>Corequisites</b>
Face-to-face	N/A	None

### Course Objectives:

The main objectives of the course are to:

- introduce the compilation phases
- demonstrate the application of regular expressions in lexical scanners
- examine parsing (concrete and abstract syntax, abstract syntax trees) and application of context-free grammars in recursive-descent parsing and bottom-up parsing
- discuss declarations and types
- examine run-time environments
- discuss intermediate code representations and code generation principles.

### Learning Outcomes:

After completion of the course students are expected to be able to:

1. describe the various stages of the basic language translation process (lexical, parsing, code generation, optimization) and machine-dependent vs. machine-independent aspect of translation
2. recognize the underlying formal models such as finite state automata and their connection to language definition through regular expressions and grammars
3. use parsing techniques, including LL(1) and LR parsers
4. translate statements into three-address code
5. identify the properties of a variable and discuss type incompatibility
6. describe and use static vs. dynamic storage allocation and the usage of activation records to manage program modules and their data.

7. given an intermediate representation, along with symbol table information, produce a semantically equivalent target program
8. design and implement a simple language translator using automated tools, such lexical and parser generators lex/yacc.

**Course Content:**

1. Overview of Compilation
2. Lexical Analysis, including regular expressions, finite automata (NFA, DFA), implementation of lexer using automated tools
3. Syntax Analysis, including context-free grammars, top-down parsing, bottom-up parsing, implementation of a parser using automated tools
4. Syntax-directed translation
5. Type Systems
6. Intermediate representations (graphical and linear)
7. Code optimization and generation

**Learning Activities and Teaching Methods:**

Lectures, Practical Exercises, and In-class Problem Solving Sessions

**Assessment Methods:**

Final Exam, Midterm Exam, and Semester Project

**Required Textbooks / Readings:**

Title	Author(s)	Publisher	Year	ISBN
Compilers: Principles, Techniques, and Tools (2 <sup>nd</sup> edition)	A. V. Aho, M. Lam, R. Sethi, and J. D. Ullman	Pearson Education	2007	978-0321486813

**Recommended Textbooks / Readings:**

<b>Title</b>	<b>Author(s)</b>	<b>Publisher</b>	<b>Year</b>	<b>ISBN</b>
Engineering a Compiler (2 <sup>nd</sup> Edition)	K. Cooper and L. Torczon	Morgan Kaufmann	2011	978-0120884780
Modern Compiler Design (2 <sup>nd</sup> Edition)	D. Grune, K. van Reeuwijk, H. E. Bal, C. J.H. Jacobs, K. Langendoen	Springer	2012	978-1461446989