



Course Syllabus

Course Code	Course Title	ECTS Credits
ART-544	Digital Art and Design Education	10
Prerequisites	Department	Semester
None	Design and Multimedia	Fall/Spring
Type of Course	Field	Language of Instruction
Elective	Digital Art and Design	English
Level of Course	Lecturer(s)	Year of Study
2 nd cycle	Dr Evanthia Tselika	1 st or 2 nd
Mode of Delivery	Work Placement	Corequisites
Face-to-Face	N/A	None

Course Objectives:

The main objectives of the course are to:

- Provide students with an in depth understanding of contemporary art and design educational practices, with a particular emphasis on the digital aspects of it discussing how new technologies affect the pedagogical field.
- Enable students to view the multiplicity of environments that art and design education can be practiced in. To expose students to the experience of artists, teachers, museum educators, community facilitators and state organizations.
- Comprehend the different types of audiences that are addressed - primary and secondary school students, university structures, life-long learning, arts therapy, community art etc.
- Develop an overview of how state policies can define the field of arts and education and the influence of digital practices in contemporary arts pedagogical practice.
- Consider different environments and contexts of arts and design education and their own placement within these.

Learning Outcomes:

After completion of the course students are expected to be able to:

1. Display an understanding of contemporary arts and education practices and critically

reflect on these to a standard appropriate for postgraduate study.

2. Evaluate the different methodologies that are used in variant settings of arts pedagogical practices (formal/ non formal education) and reflect on Cypriot, European and International contexts.
3. Demonstrate a critical reflection on how the digital is transforming the arts and education field as well as the processes of learning.
4. Critically evaluate and synthesize their own practical experience, findings and conclusions.
5. Engage with research methods employed in different arts and design educational settings and examine the relationship between current theoretical and conceptual arts pedagogy models.
6. Relate their own practice as artists and designers to pedagogical theory and educational models and environments.
7. Apply these reflections through practical application within the class environment and relevant visits and applications.

Course Content:

The course will approach the theme of arts and design education through cultural analysis, historical reflection, education theory, and practical applications. The module will also include a practical visit within an art & design education environment; Learning in and through the arts; Introduction to different types of art and design education programmes, audiences and approaches to learning; The Visual Arts in Schools; The University Environment and Life Long Learning; Museum and Gallery Education; Pedagogical theory; Cypriot and European policies on arts and education; Transformation of arts and design education in line with digital advances; Applying new media and digital arts knowledge in the classroom; The importance of digital art and the internet in the classroom today; Designing an arts and design lesson; The Social dimension of arts education; Arts Education and the development of Cultural Identity; Artists and designers as educators.

Learning Activities and Teaching Methods:

Lectures, Relevant practical visits, Tutorials, Written assignments, Oral presentations

Assessment Methods:

Participation; Group development of educational programme and execution; Lesson Plan- delivery, Presentation, lesson plan document and written report; Creative project sketchbook and final piece based on the direction of the proposed lesson plan.

Required Textbooks/Reading:

Title	Authors	Publisher	Year	ISBN
Contemporary issues in art education	Yvonne Gaudelius and Peg Speirs, editors.	Prentice Hall	2002	0130886882 (pbk.)

Recommended Textbooks/Reading:

Title	Authors	Publisher	Year	ISBN
Teaching art and design: addressing issues and identifying directions.	-	Cassell Educational Ltd.	1995	0304330728
Learning in the museum	George E. Hein	Routledge	1998	0415097754 (hbk)
Pedagogy of the oppressed	Paulo Freire	Penguin	1968 (1996 ed)	014025403X
Learning in and through art : a guide to discipline-based art education	Stephen Mark Dobbs	Getty Education Institute for the Arts	1998	0892364947 11.00
Histories of Art and Design Education: Collected Essays (Readings in Art & Design Education)	Romans, M.	Intellect	2005	978-1841501314
Why We Make Art: And Why it is Taught	Hickman, R.	Cassell	2000 (2nd ed)	978-1841503783
Understanding Art Education	Addison, N., Burgess, L., Steers, J. Trowell, J.	Routledge	2009	978-0415367400
Art of the Digital Age	Wands, B.	Thames and Hudson Ltd	2007	978-0500286296

EBooks:

Title	Authors	Publisher	Year	ISBN
Issues in Art and Design Teaching	Nicholas Addison and Lesley Burgess	Taylor and Francis	2003	EBOOK ISBN 9780203422816 Pro Quest
The Art of Understanding Art : A Behind the Scenes Story	Irina D. Costache	JohnWiley& Sons, Incorporated	2012	EBOOK ISBN 9781118132388 Pro Quest