

# **Course Syllabus**

Course Code	Course Title	ECTS Credits
ART-295	Figure and Movement	6
Prerequisites	Department	Semester
ART-290	Design and Multimedia	Fall
Type of Course	Field	Language of Instruction
Required	Fine Art	English
Level of Course	Lecturer(s)	Year of Study
1 <sup>st</sup> Cycle	Melita Couta	2nd
Mode of Delivery	Work Placement	Corequisites
Face-to-Face	N/A	None

# **Course Objectives:**

The main objectives of the course are to:

- Experiment with drawing methods and mediums in order to depict motion using a life model.
- Introduce students to the moving figure in historical and contemporary artistic practice.
- Appraise the possibilities of hybrid techniques.
- Experiment with expressive skills that relate to the observation of movement.
- Perceive basic principles of experimental animation and consider the use of space, time and the human form in artwork.
- Collate work in cooperation with a group, and in negotiation with the life model.

#### **Learning Outcomes:**

After completion of the course students are expected to be able to:

- 1. Demonstrate observational skills in relation to figure drawing and transfer observational research into innovative production.
- 2. Identify, test and use materials and processes that are appropriate and recognize best practices for moving image artwork.
- 3. Demonstrate controlled outcomes through the synthesis of intention, process, context and outcome.
- 4. Produce artwork that strategically uses motion, time, and hybrid techniques.



#### **Course Content:**

- 1. Introduction to Figure and Movement
- 2. A focus on the human figure
- 3. Time, movement and placement
- 4. Figure and Movement Thoughts on the body
- 5. Drawing and the moving image
- 6. Expression of energy and the use of "internal movement"
- 7. Developing individual project, presenting the research, technical explorations. Group discussion
- 8. Experimenting with action and documentation
- 9. Historical reflection and exploration in response to the Figure and Movement
- 10. Studio workshops

# **Learning Activities and Teaching Methods:**

Workshops, lectures, life drawing, project and task assignment, group critiques, and discussions with visiting professionals.

#### **Assessment Methods:**

Active participation; production of a sustained body of work. (research, experimentation, sketchbook, portfolio), critical reflection; final outcome.

# Required Textbooks/Reading:

Title	Author(s)	Publisher	Year	ISBN
Complete Guide to Life Drawing Chapter: Rest and Movement Pages 68-93	Gottfried Bammes	Search Press	2011	978184486908
The Fundamentals of Figure Drawing, Chapter: Figures in Action Pages 128-147	Barrington Barber	Arcturus	2010	0195052064

# **Recommended Textbooks / Readings:**

Title	Author(s)	Publisher	Year	ISBN
Figure and form; vol.1:_ skills and expression, Chapter 1	Bro, Lu	Brown & Benchmark	1992	0697030598



The Mastery of Movement, Pages 1-17 and Chapter 4 – The significance of movement	Rudolf Laban	Dance Books Publication	1980	9781852731458
Performance art: from futurism to the present.	Goldberg, Rose Lee.	Thames and Hudson	2001	0500203393